

ARCH5112 Design Studio 1 2023

SEMESTER 1

WEEKS 10 - 12

THRESHOLD + APERTURE

26%

ASSESSMENT EVENT – THRESHOLD + APERTURE

Thursday 15th June

FINAL CRIT PRESENTATIONS

**Arrive at 9:00 am to finalise pinup by 10:00 am.
This is the deadline for work to be submitted.**

No work pinned up after 10:00 am will be graded.

If students are unable to pinup at 10:00 am, they should apply for an APC. Documentation of mitigating circumstances, or a medical certificate, MUST accompany any application for a late submission.

Morning Presentations, in-person, from 10:00am – 12:00pm

BREAK 12pm – 1pm

Afternoon Presentations, in-person, from 1:00pm – 3:00pm

All students should be present for the whole session, to make the most of the learning from participating in the presentations, and to offer support and respect to all the students who are presenting the hard-won results of a full semester of engagement and hard work.

**NOTE: These crits are also an Assessment Event for Design Communication paper.
If you are not doing the Design Communication paper you MUST still present your work to the class.**

ALL WORK TO BE LEFT UP FOR GRADING ALL DAY ON THURSDAY.

All work must be removed after 4pm.

Any drawings and models left in the rooms after Friday will be removed and storage cannot be guaranteed.

NOTE: Digital Hand-In of submission by 4pm on Friday 16th June

- 1 photo of overall pin-up presentation is to be included together with images of each of the submitted drawings, photos and models, composed into a single comprehensive well edited PDF document.

Multiple files or Word Documents will not be marked.

Do not add any drawings which were not completed and pinned up by the 10am deadline.

FINAL DELIVERABLES

The final pinup for Semester 1 should be a carefully composed narrative of the development of the Island Project, from the creation and description of the landform, through to the final iteration of your project.

- PREVIOUS WORK TO BE INCLUDED IN PINUP

5/8 x process drawings/models from throughout the semester

Include models, drawings and images which are your best work from the progress to this final outcome.

This may be your original ink blot and/or sectional Island model, a photograph of your Form or Structure model, sketch models or drawings.

- THRESHOLD PIN UP

1 x site drawing	Scale 1:200	420mm x 420mm
5 x sketch drawings or models		
1 x Design Statement		150 words
2 x Parti diagrams – 1 x plan and 1 section		

- APERTURE PIN UP

1 x Model (3 materials) and 3 photographs of Final Design	Scale 1:50
1 x roof plan showing apertures	Scale 1:50 or 1:20
1 x architectural plan (cut) emphasising apertures	Scale 1:50 or 1:20
2 x critical sections showing apertures	Scale 1:50 or 1:20
2 x critical elevations showing apertures	Scale 1:50 or 1:20



Student Exemplar: THRESHOLD + APERTURE Final Pinup

THRESHOLD + APERTURE GRADING CRITERIA
(Associated L/O's 1,2,3,4,5)

26% of semester grade

1. Sketch drawings or models, indicating the exploration of the journey to the structure	5 sketches	10%
2. Site drawing showing relevant aspects of site and clearly identifying approach to your architecture	1 site plan	10%
3. Design concept statement which includes strategies and devices in the journey to the architecture and Parti diagrams – one plan + 1 section of threshold considerations	150 words + 2 diagrams	10%
4. Final Model of the project in context, accompanied by three carefully, composed images	1 Model + 3 images	20%
5. Roof plan and architectural floor plan of architecture with emphasis on aperture and atmosphere (light, quality of spaces)	2 plans	15%
6. Sections through, and elevations of, your design showing all thresholds and apertures and the quality of light and atmosphere in interior spaces	4 drawings	25%
7. Edited, effective and integrated pinup presentation including curated development of work over semester + participation in student-led critiques	PDF layout + presentation	10%

Talk Scaffold for CRIT PRESENTATIONS

Every student will be allocated approximately 12 minutes.

You will have 5 minutes to present your work verbally to the group and your tutor.

Make notes, practice and time the talk so you can cover all you want to say in the time available. Use the drawings to engage your audience.

Following your presentation 5 minutes of questions for clarification and feedback will be given.

SETTING THE SCENE

- Introduce yourself – Hi, I am.....
- Introduce your ISLAND and the location of your architecture describing the qualities and characteristics of this site

CONCEPTUAL STRATEGY

- What is the underpinning idea and how does this relate to whenua?
- How do material choices and 3D, 2D, 1D configurations enable the 3 programmes of Inhabitation?
- How did the project change and develop through the various iterations?

THRESHOLD

- How do you Approach the structure and what are the various external and internal thresholds as you circulate through it?
- How do these relate to the programmes?

APERTURE

- How do apertures facilitate light and views in relation to the programmes of inhabitation?

CONCLUSION

- Provide a closing statement to summarise the key points
- Request feedback – Do you have any questions?